Direction Activity

1 of 4

LINKED TO: ACTIVITY 2 - THESEUS AND THE MINOTAUR & ACTIVITY 4 THESEUS DRAMA



Teacher Notes and Curriculum Information

Links to The Northern Ireland Primary Curriculum.

Position, movement and direction:

Use of coordinates in the first quadrant.

Use 8 points of the compass.

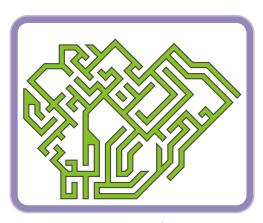
Talking and Listening:

Formulate, give and respond to guidance, directions and instructions.

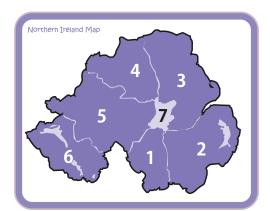
The World Around Us:

Using movement, shape, space and estimation in the world around them.

Using maps to describe places investigated.



map of Carnfunnock Maze



map of Northern Ireland





COMPASS

1 x per child/small group

Step One

Whole Class: Children compare the map of Northern Ireland with the map of the Carnfunnock Maze. Can they find the places on the map that are highlighted by the maze? (Remember the Carnfunnock Maze is upside down)

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2 of 4

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Step Two

Whole Class: Children look at their compasses. Can they find north? What direction are they facing, when standing on the viewing platform, looking down on the maze? (Answer: East)

Step Three

Pairs/Small Groups: The children are asked to devise 3 signals i.e. left = one arm raised, right = one arm waving, straight ahead = 2 arms raised. These are to be used as directions from the viewing platform. One child enters the maze, the other(s) stay on the viewing platform and using a maze map and their previously devised signals, guide their partner to visit different locations within the maze.

Step Four

Depending upon ability, children to either use compasses to give eight point directions, or simple directions using 'left', 'right', 'straight on' etc.

Step Five

If linking this activity to Activity 6 - The Treasure Hunt Activity, introduce the use of grid references for directions. Direct each other to various bits of 'treasure'. Can each child direct his or her partner to a specific grid reference?

